Bunker: A Text Based Adventure

* Based on the world of Fallout
* The player assumes the role of a survivor of nuclear war emerging from their fallout bunker who must now face the unforgiving wastelands and its inhabitants.
* You must leave your bunker because your stockpile is running low
* Player starts wearing T-shirt and jeans for clothing
* The bunker contains a small footlocker with bare minimum supplies to help the player get started.
  + Some food and water
  + Simple melee weapon (Baseball Bat)
  + Guidebook with tips for wasteland survival
* Player proceeds through an airlock to exit the bunker